



Command guide

TEACHERS

<code>/spawn</code>	Teleports you to spawn.
<code>/fly</code>	Makes you fly.
<code>/flyspeed [1-10]</code>	Decreases or increases fly speed.
<code>/tp [playername]</code>	Teleports you to named player.
<code>/sethome</code>	Sets a home where you stand.
<code>/home</code>	Teleports you to where you set your home.
<code>/back</code>	Teleports you back to latest position.
<code>/clear</code>	Clears your inventory.
<code>/thru</code>	Lets you pass through blocks.
<code>//wand</code>	Creates a wood stick in your inventory that acts as a wand.
<code>//copy</code>	Copies selected area.
<code>//paste</code>	Pastes selected area.
<code>//set [block id]</code>	Places blocks in area selected.
<code>//rotate [x degrees]</code>	Rotates clipboard.
<code>//fill [block][radius]</code>	Fills a hole.
<code>//undo</code>	Undo last action.
<code>/mute [playername]</code>	Mutes named player.
<code>/mute all</code>	Mutes all players.
<code>/op [playername]</code>	Promotes names player to operator.
<code>/gm [0-3]</code>	Changes game mode.
<code>/dynmap fullrender</code>	Renders the entire map to dynmap.
<code>/freeze [player]</code>	Freezes named player.
<code>/freeze all</code>	Freezes all players.